



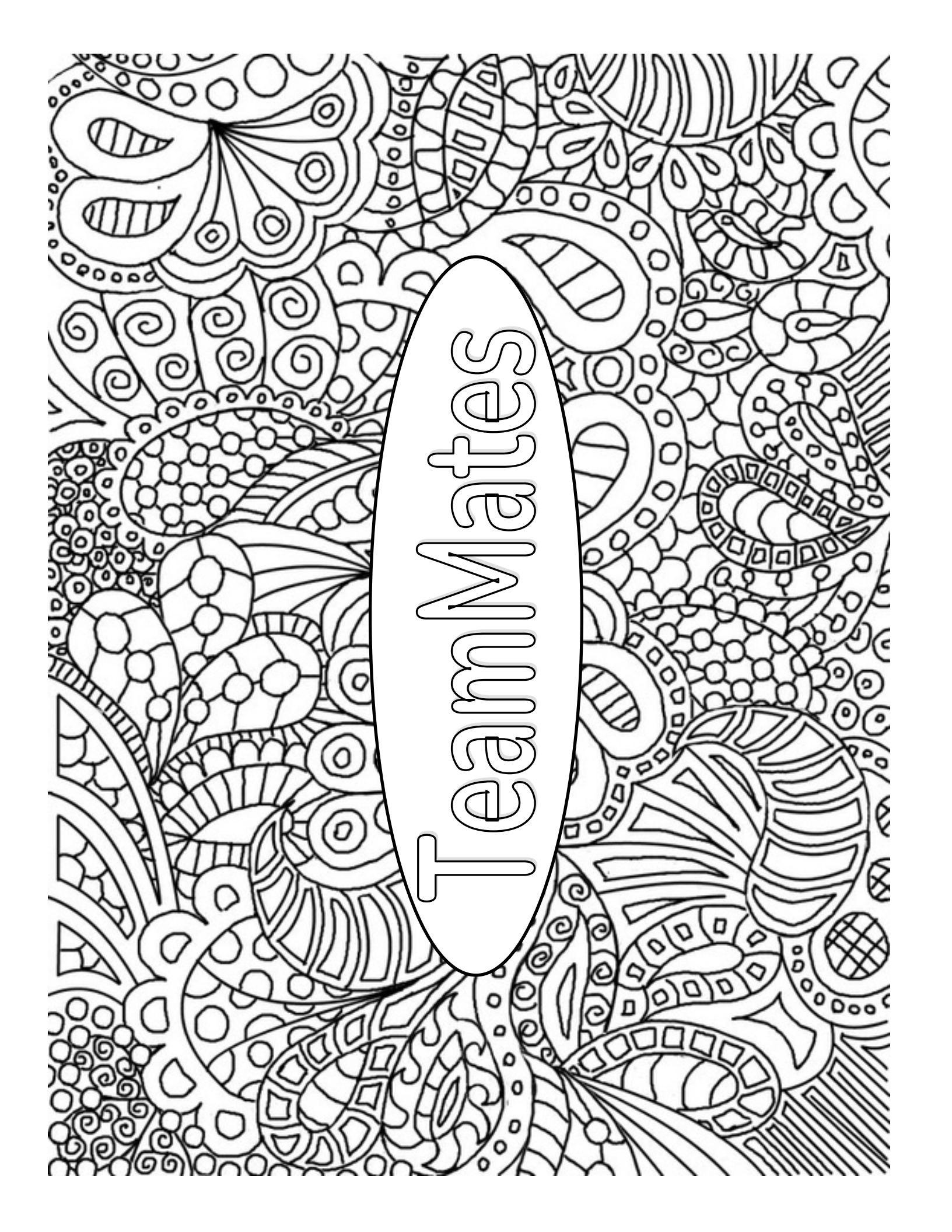
TEAMMATES

MENTORING
of Lincoln

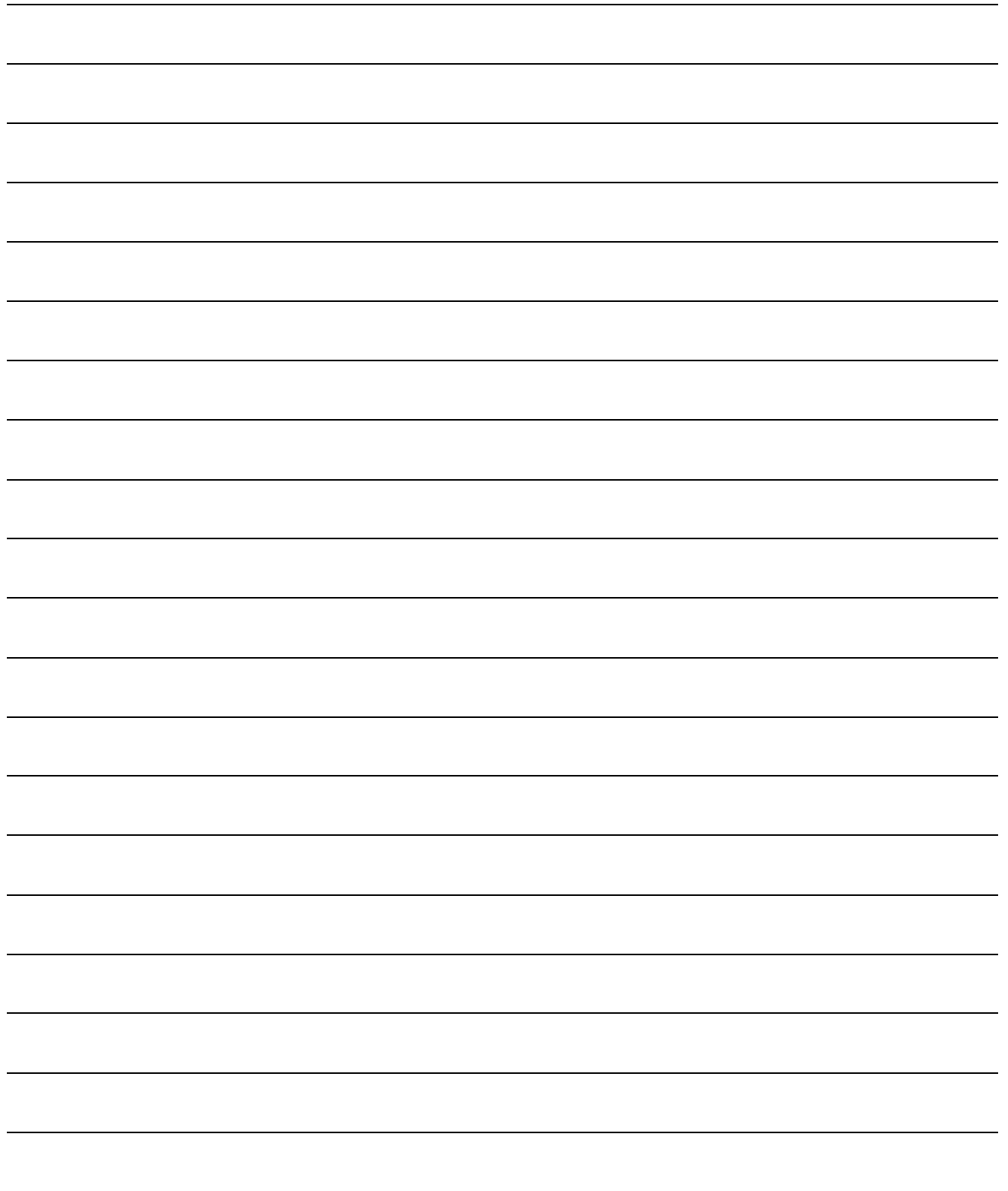


Created July, 2026

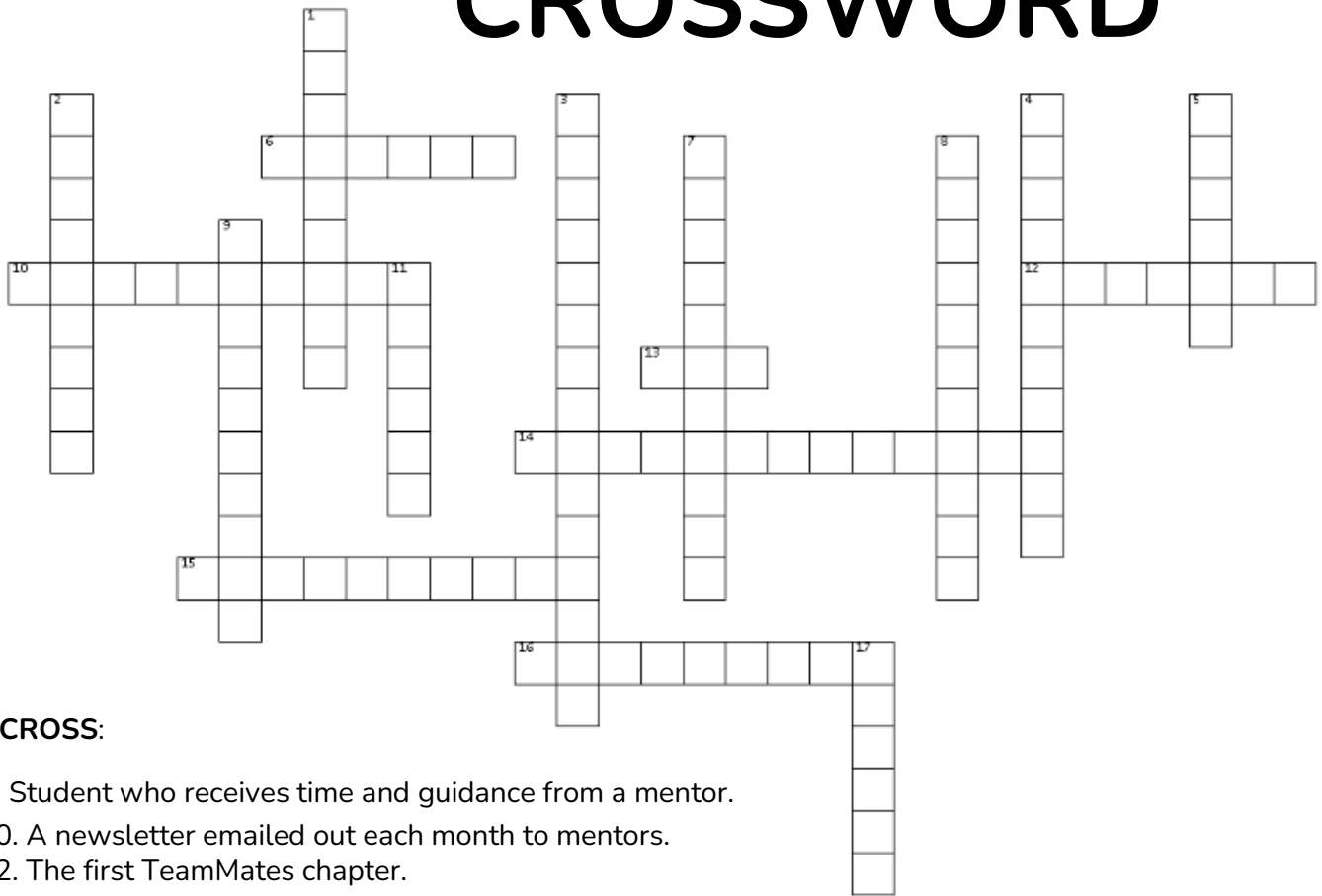




TeamMates



CROSSWORD



ACROSS:

6. Student who receives time and guidance from a mentor.

10. A newsletter emailed out each month to mentors.

12. The first TeamMates chapter.

Did you know there are close to 200 now?

13. A game with different colors and numbers and Draw 4s.

14. The belief that when energy and effort are put in, skills and talents can grow.

15. He and his wife founded TeamMates in 1991.

16. Something that every person has that makes them special.

DOWN:

1. How often TeamMates meetings happen.

2. Events held in the evening with new activity ideas.

3. Monthly community kits to create something for the Lincoln community.

4. Each school has this person for updates from TeamMates and school events.

5. Adult volunteer that meets once a week with a student.

7. An annual event held in February to hand out awards.

8. Every mentee wanting a college degree or certificate can earn this from TeamMates.

9. A mentee can be in the program until this milestone on their academic journey.

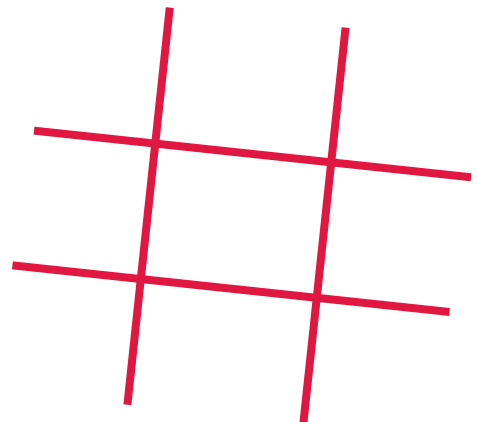
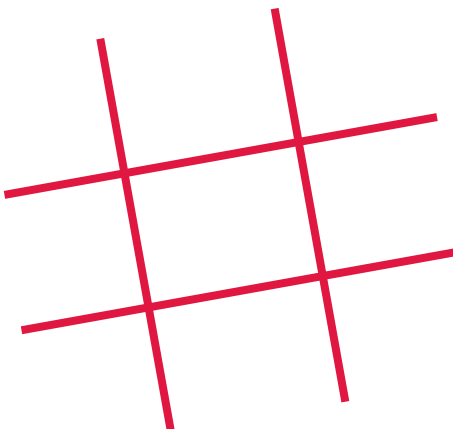
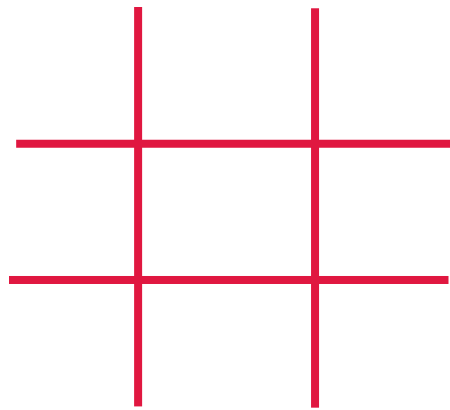
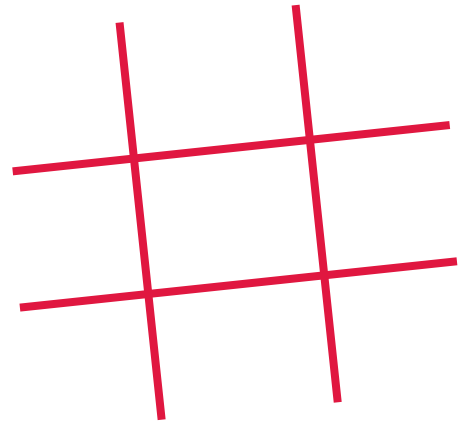
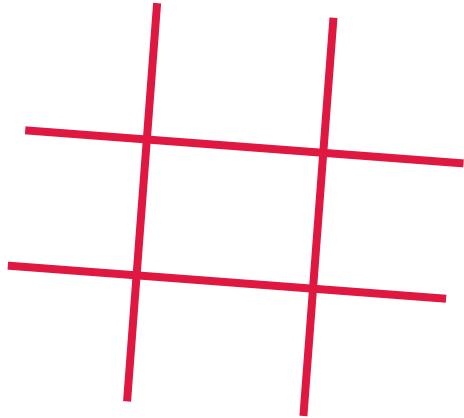
11. The only place matches can meet, except for special events.

17. Each spring mentors and mentees complete this to give TeamMates feedback,



TIC-TAC-TOE

Someone is x's and the other is o's,
to win you have to get three in a row!





MAD LIBS

Wacky TeamMates Day

It was a _____ day in May. I was on my way _____ to see my
(adjective) (adverb)

TeamMate. When I got to the school, something _____ was happening.
(adjective)

_____ was _____!! I _____ _____ to
(teacher's name) (verb ending in -ing) (adverb) (verb past tense)

meet my TeamMate in the _____. I discovered it was wacky day at
(school location)

school because my TeamMate was wearing _____ _____. We
(adjective) (clothing item)

decided to continue our game of _____. My TeamMate is _____
(game) (adjective)

and always beats me! We decided to change it up and _____ around the
(verb)

school. On the way we saw _____ wearing _____ and
(teacher's name) (clothing item)

_____ wearing _____. On my way out of the
(teacher's name) (adjective) (clothing item)

school, I couldn't believe my _____. I saw _____ trying to
(body part (plural)) (facilitator's name)

_____. It was a wacky day indeed.
(verb)



UNSCRAMBLE

Unscramble the following words about TeamMates:

TONMRE

LPYINGA ESGMA

LOCHSO

RNSTHETSG EBDAS

CNEO A EEWK

SURTT

ULFL ETOAIPTLN

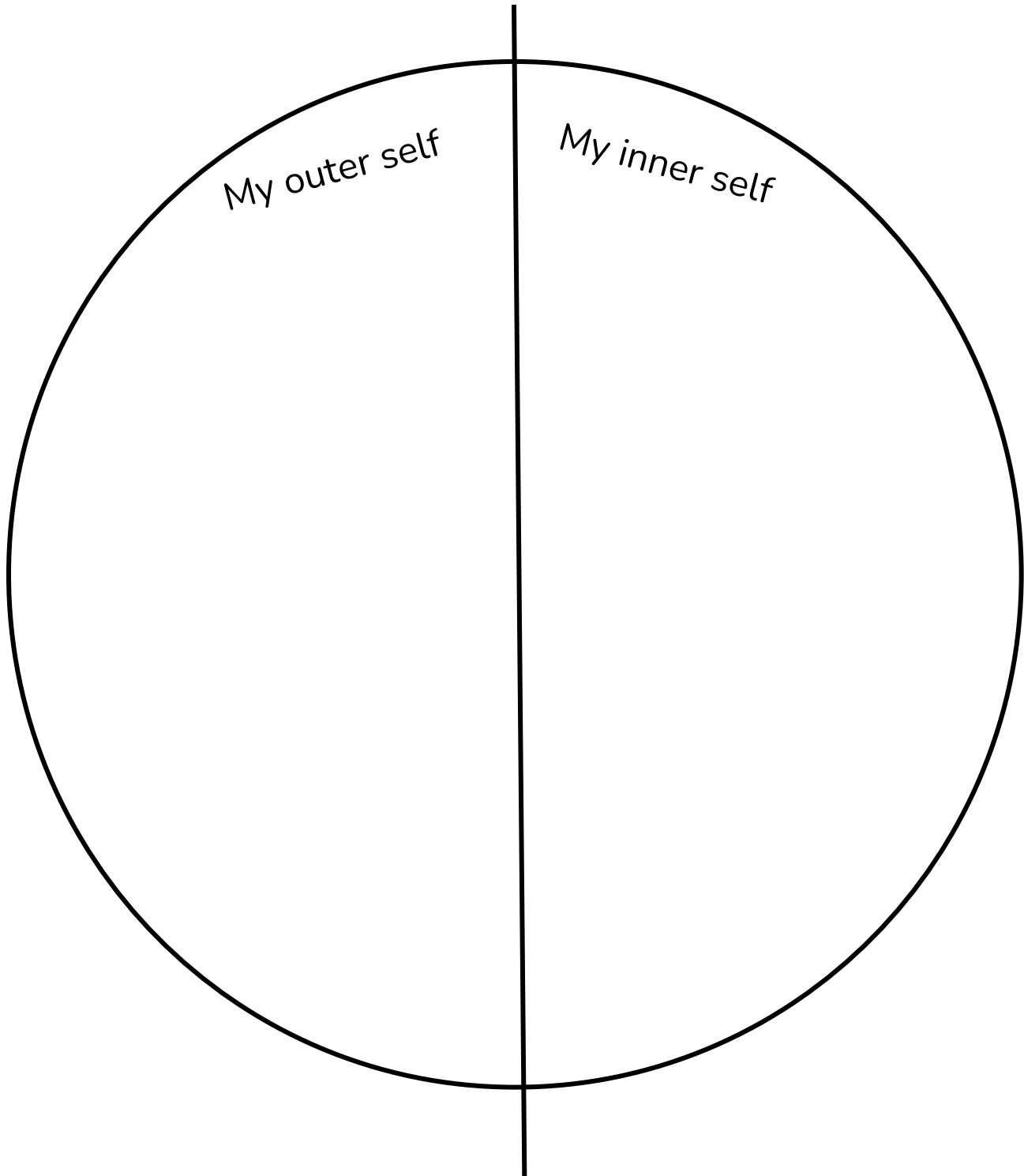
MEEETN

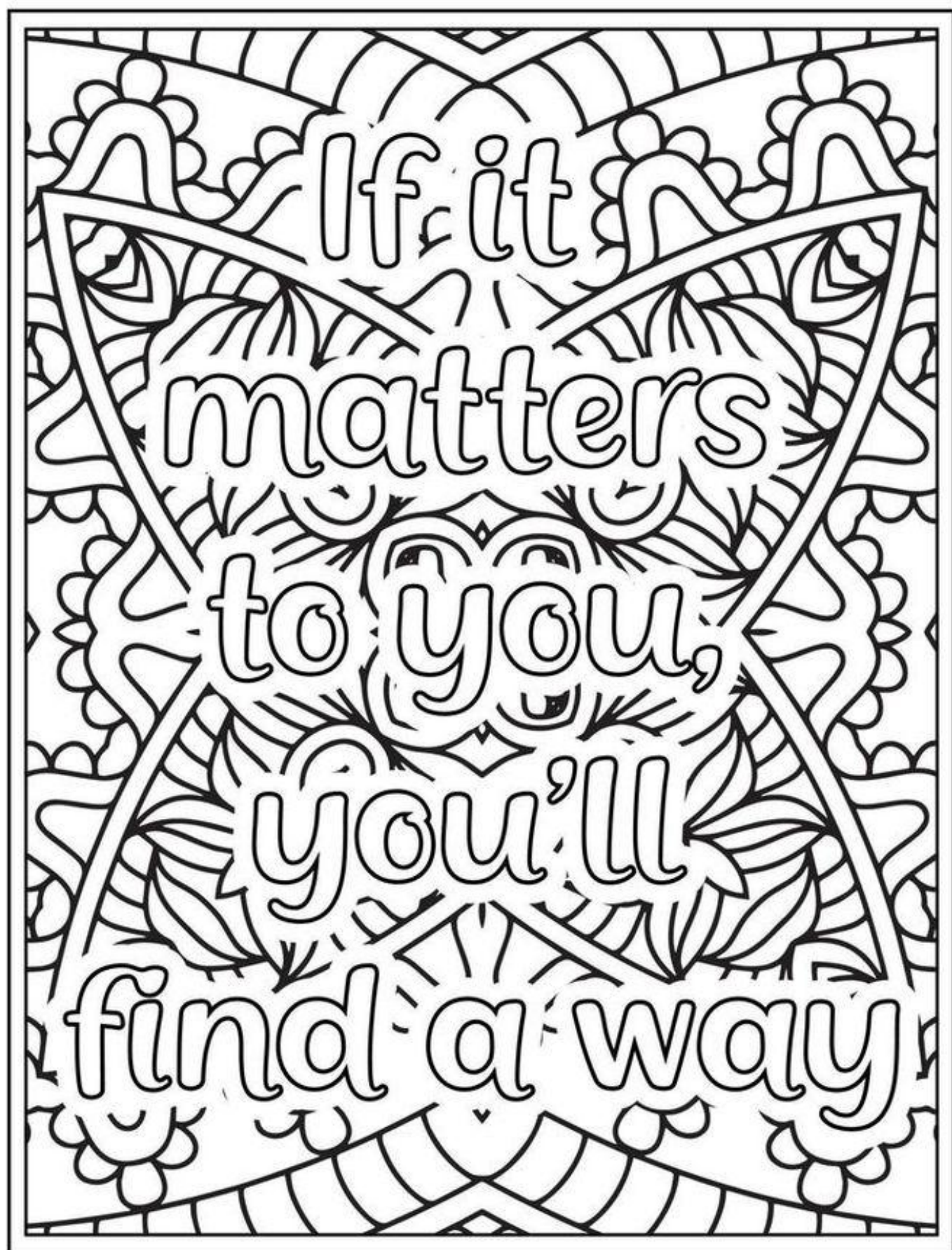
EASATMTME

POLICRSASHSH

SELF PORTRAIT

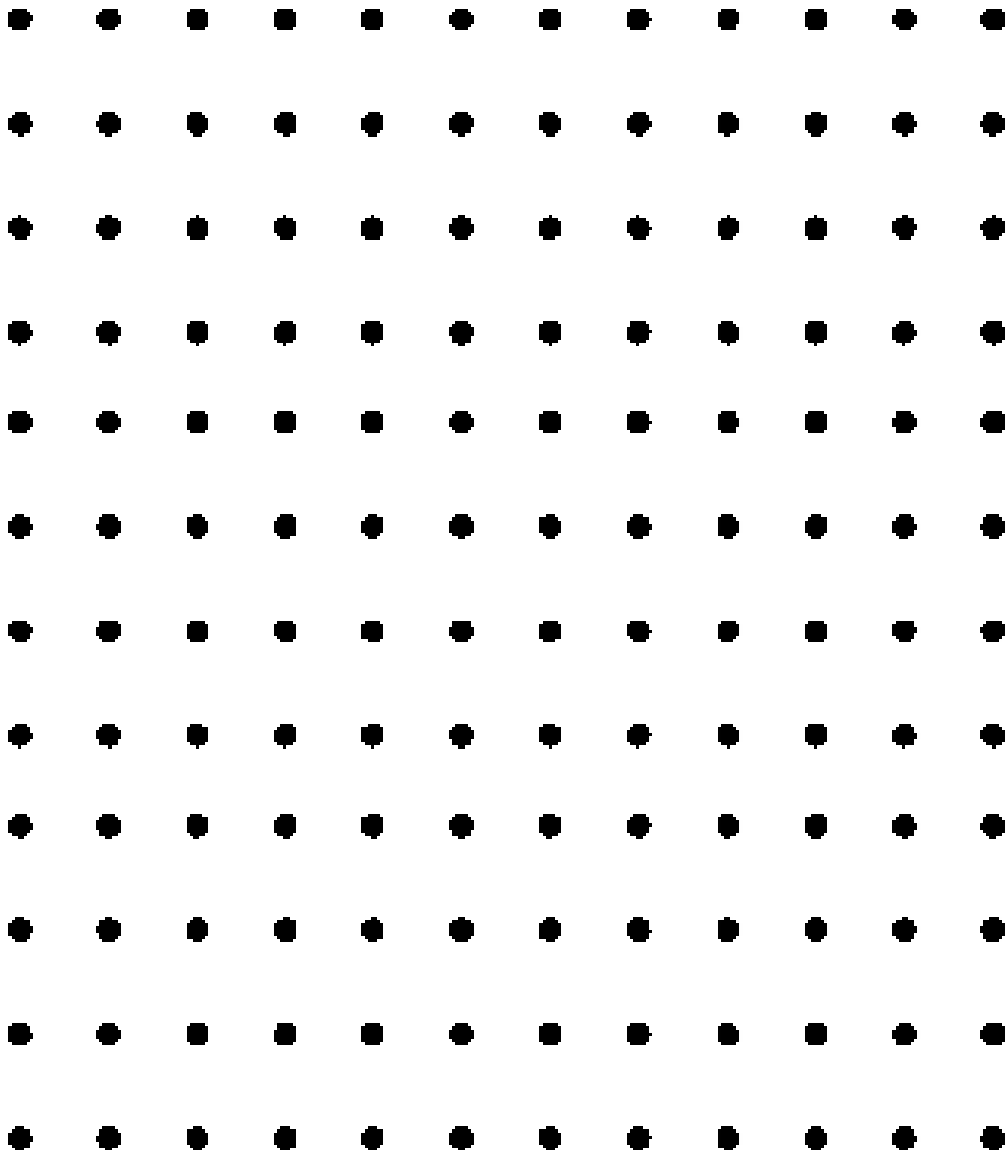
Sometimes how others view us is different than what we see in ourselves. Color the left side of the circle below with how others see you. Color the right side like how you see yourself.





DOTS & BOXES

Each player takes turns drawing 1 line between 2 dots, diagonal lines are not allowed. If the line completes a square, the player writes their initials in the square and draws another line. The game ends when all the lines have been drawn. The player with the most squares is the winner.



WORD SEARCH

T	N	O	N	N	E	E	T	T	O	E	N	E	P
I	I	S	E	T	A	M	M	A	E	T	I	I	F
T	T	C	H	E	S	S	E	E	S	A	H	O	A
N	O	I	T	C	E	N	N	O	C	S	T	E	C
P	U	N	O	T	T	S	T	T	D	T	C	F	I
S	H	T	U	P	M	C	A	N	E	I	M	A	L
T	S	S	C	I	O	O	E	T	V	E	E	C	I
R	S	N	E	T	V	I	O	R	M	N	N	C	T
E	I	T	U	G	R	T	E	I	E	S	T	S	A
N	H	D	N	F	A	S	T	F	N	N	E	T	T
G	S	C	I	R	I	M	T	T	T	E	E	R	O
T	R	A	A	N	S	H	E	T	O	L	T	U	R
H	E	L	E	G	O	S	U	N	R	C	I	S	E
S	V	F	E	U	E	S	S	M	C	C	E	T	M

MENTOR

TEAMMATES

LEGOS

SERVICE

CONNECTION

FACILITATOR

UNO

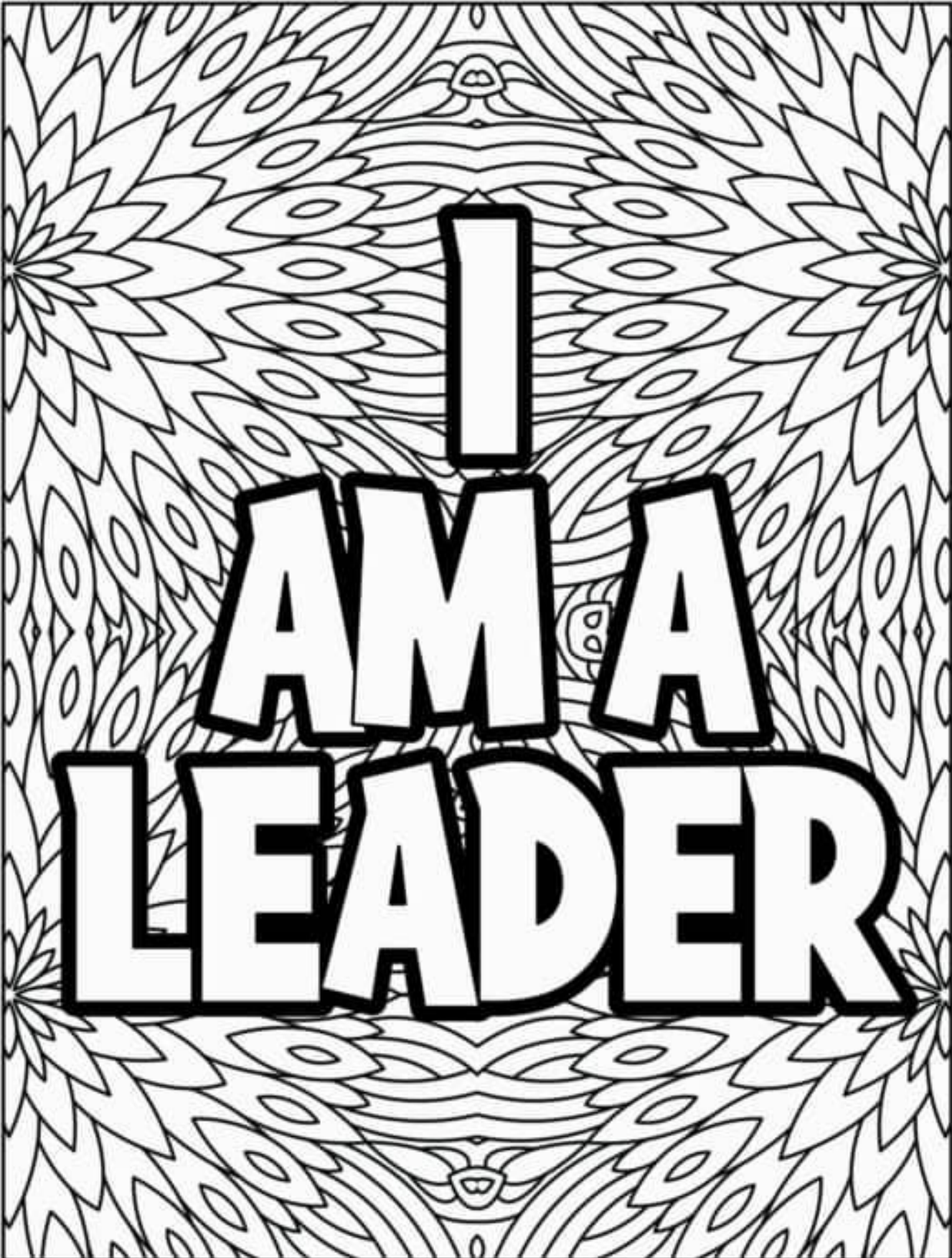
FUN

STRENGTHS

FRIENDSHIP

TRUST

MENTEE

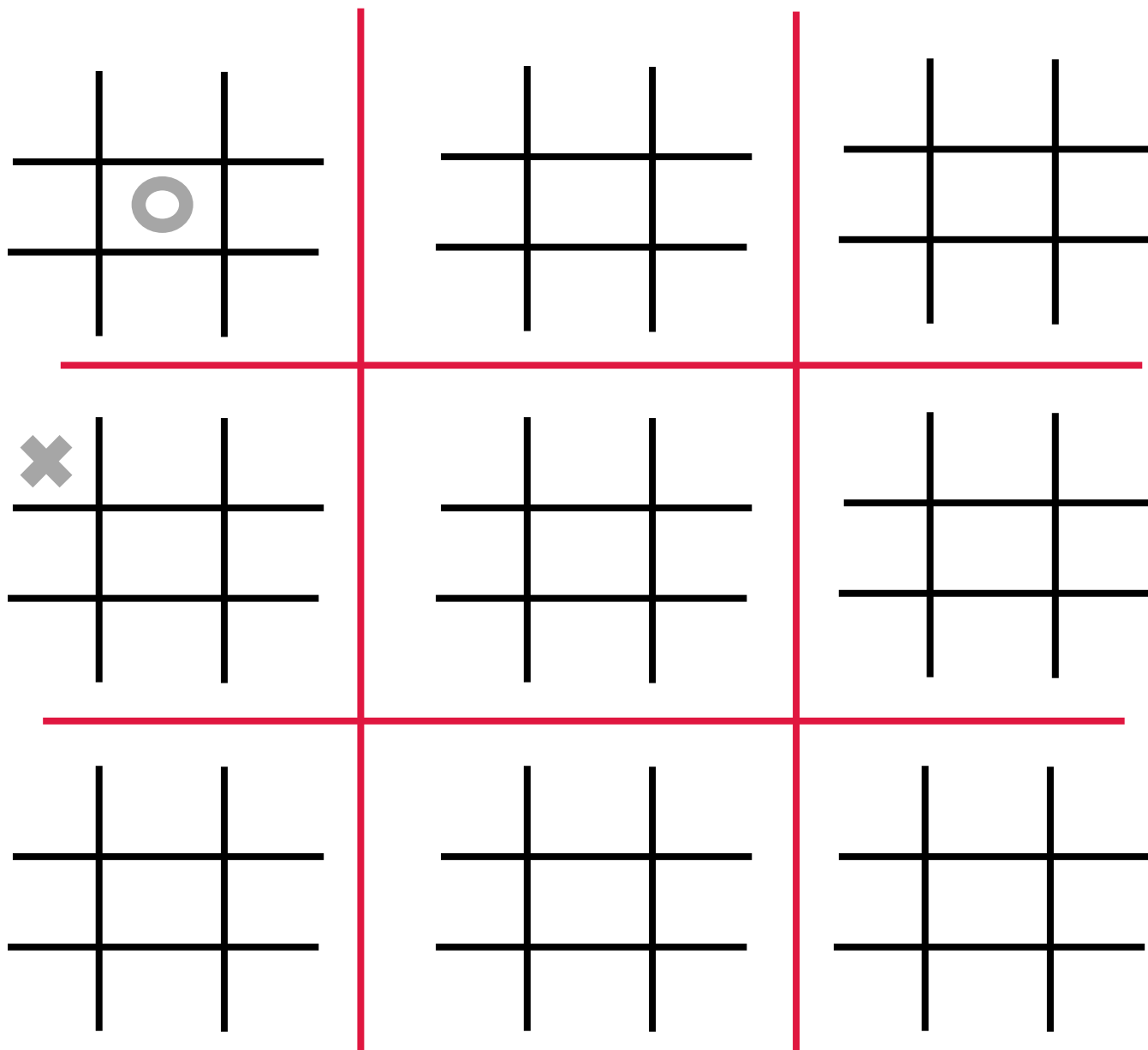


**I
AM A
LEADER**

A black and white line drawing of a mandala. The background is filled with a complex, symmetrical pattern of concentric circles and floral motifs. A laurel wreath, composed of pointed leaves, frames the central text. The text "I AM A LEADER" is written in a large, bold, sans-serif font, with each letter outlined in a thick black border. The word "I" is on the top line, "AM A" is on the second line, and "LEADER" is on the third line. The entire image is enclosed in a thin black rectangular border.

ULTIMATE TIC-TAC-TOE

The first player begins by placing their move anywhere on the board. The next player has to play according to the previous player's move. For example, if player 1 marks "x" in the upper left corner, then player 2 has to make their move in the corresponding square on the large tic-tac-toe board. See example below. Keep playing until one player gets a Tic-Tac-Toe on the big board or all the little boards are filled (cat game).



STRENGTHS SPOTLIGHT

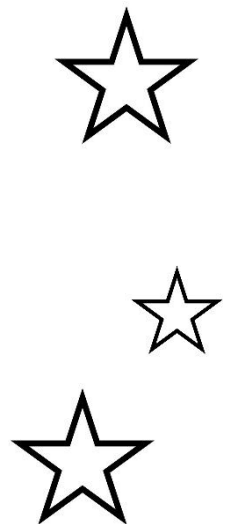


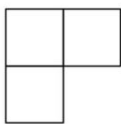
Take a minute to
SHINE A LIGHT
on your strengths!

Things I am good at:

Things that used to
be hard for me:

Things I'm proud of
myself for doing:

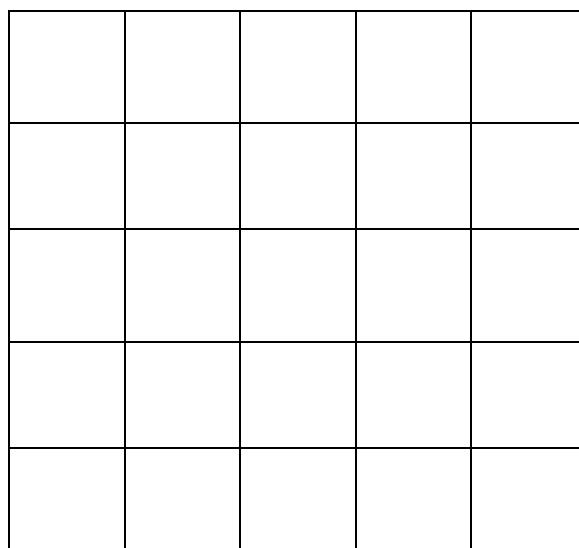
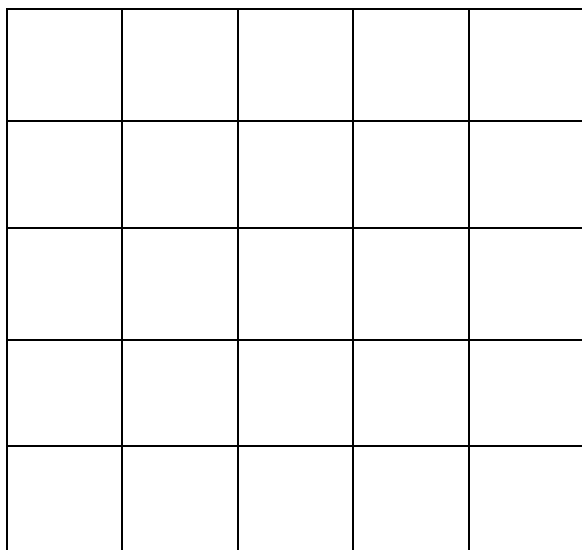
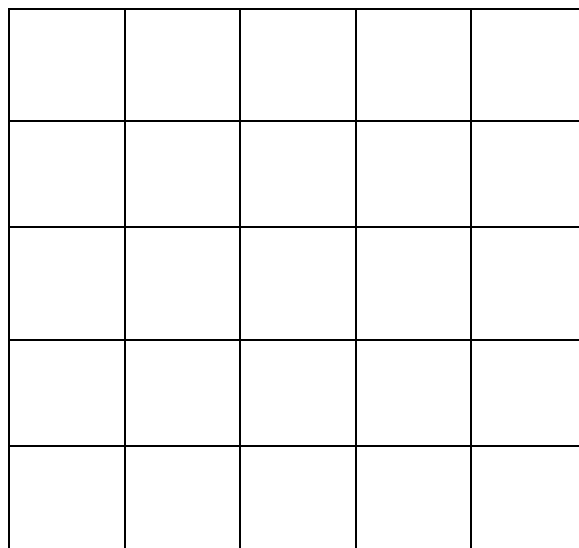
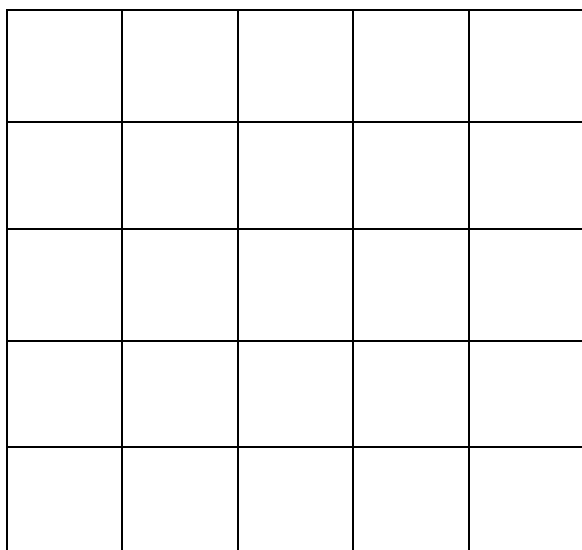




TROMINOES

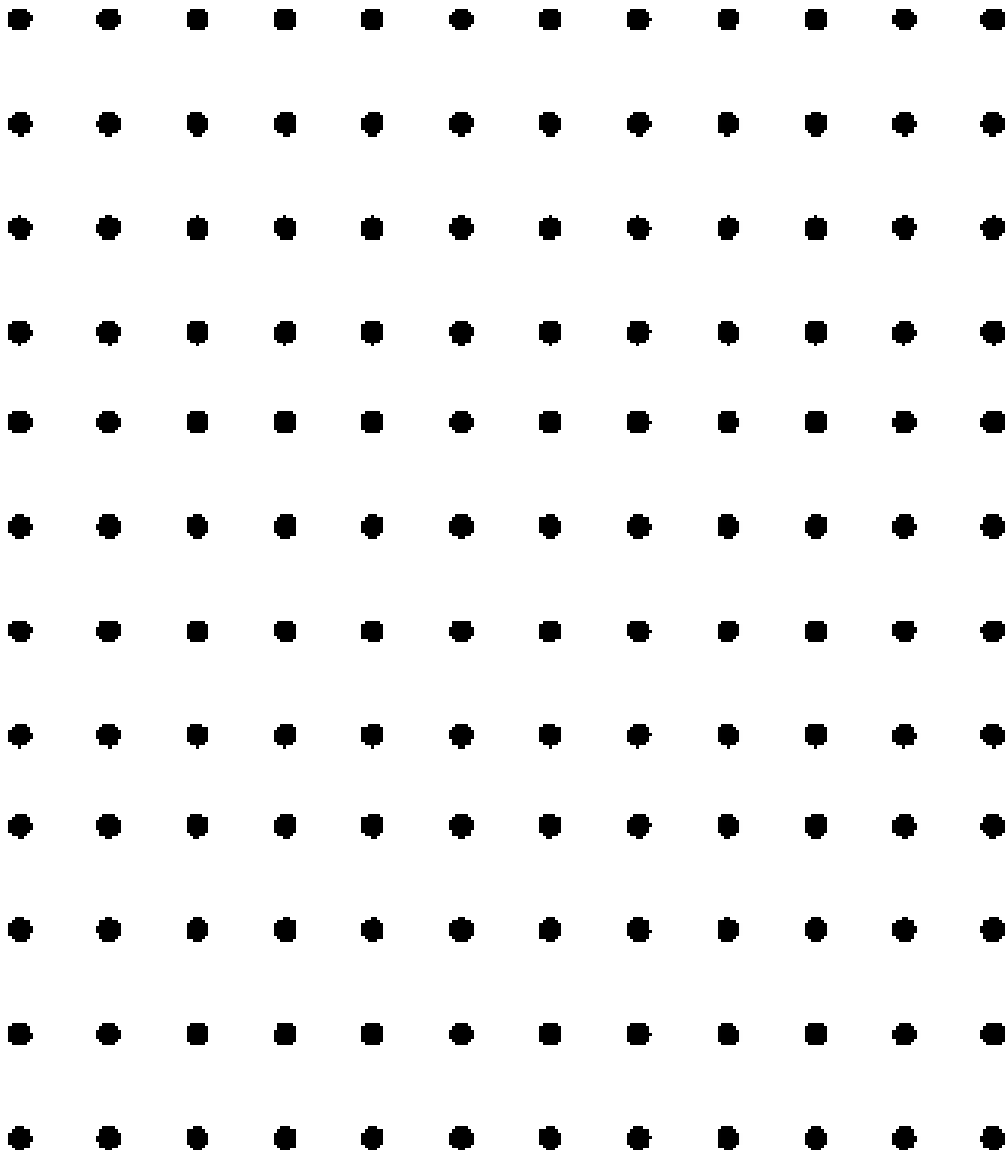


Each person takes turns placing “Trominoes” on a grid below. You can play with L-shapes or I-shapes as pictured above. The object of the game is to be the last player to be able to place a tromino on the grid.



DOTS & BOXES

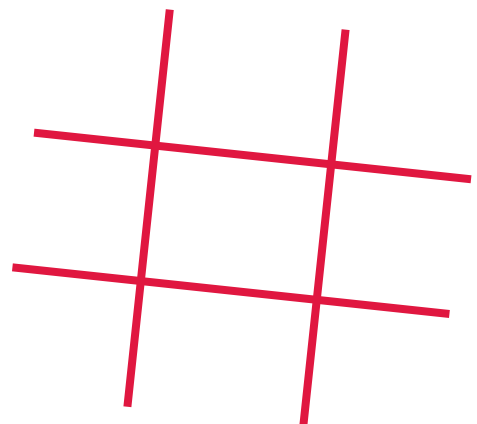
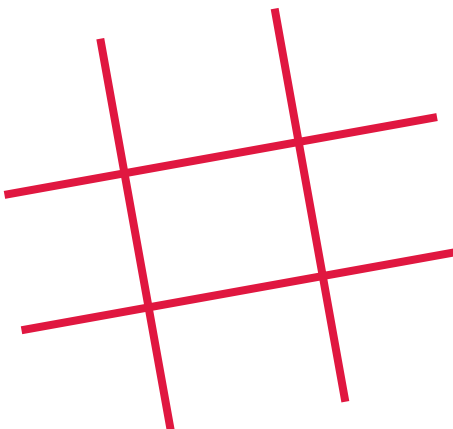
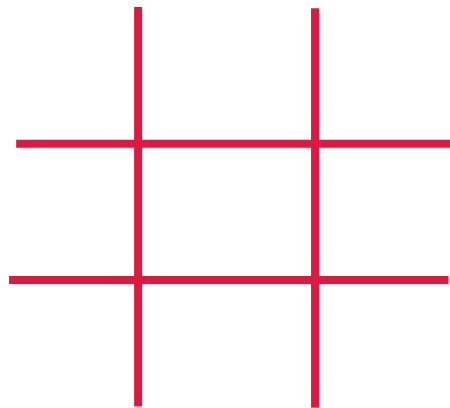
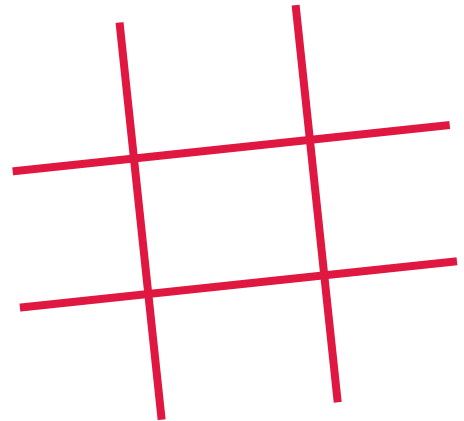
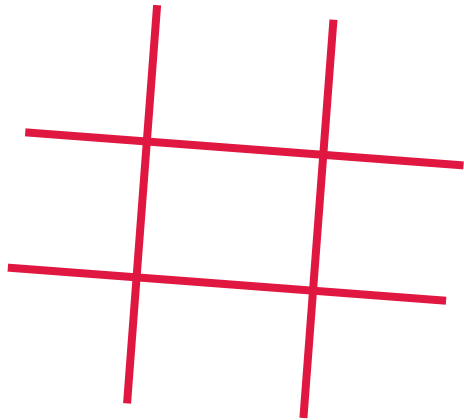
Each player takes turns drawing 1 line between 2 dots, diagonal lines are not allowed. If the line completes a square, the player writes their initials in the square and draws another line. The game ends when all the lines have been drawn. The player with the most squares is the winner.

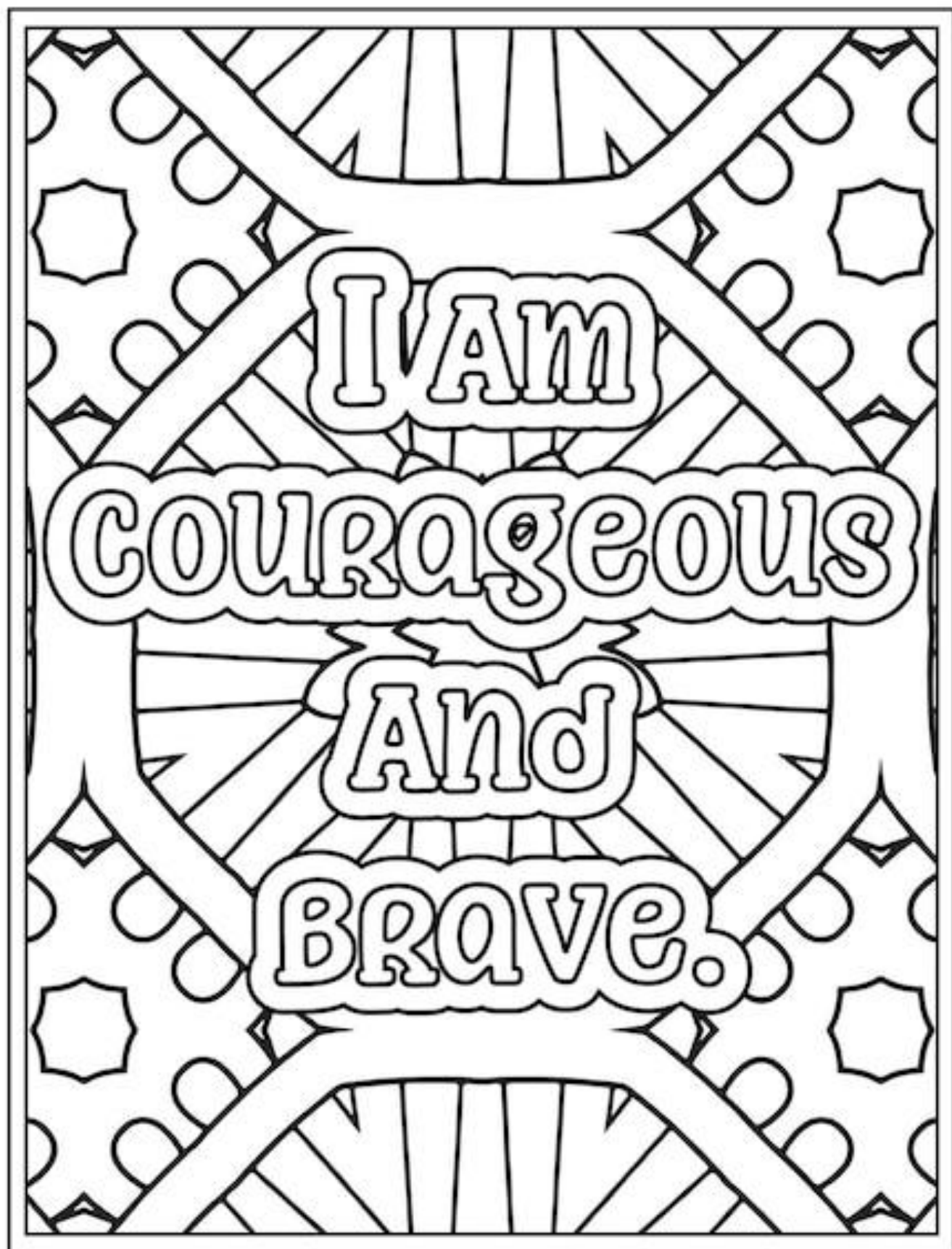




TIC-TAC-TOE

Someone is x's and the other is o's,
to win you have to get three in a row!

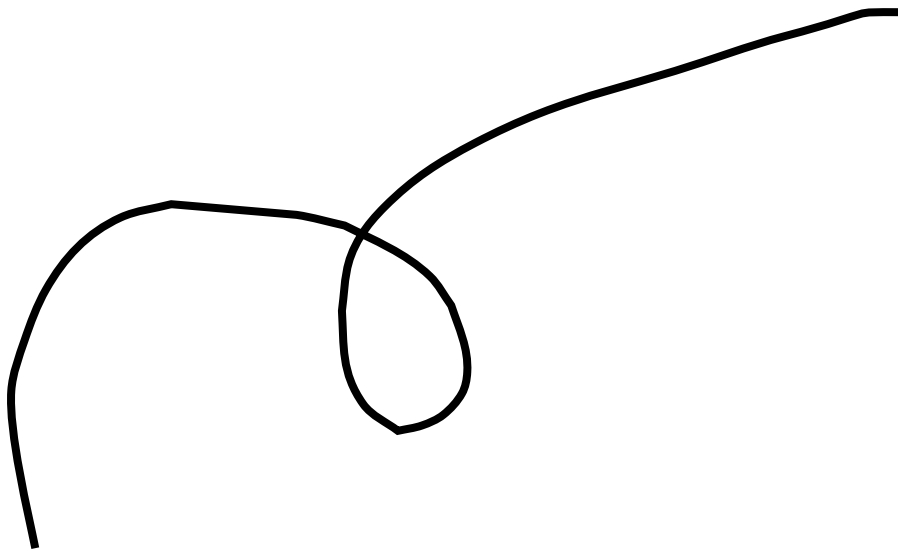






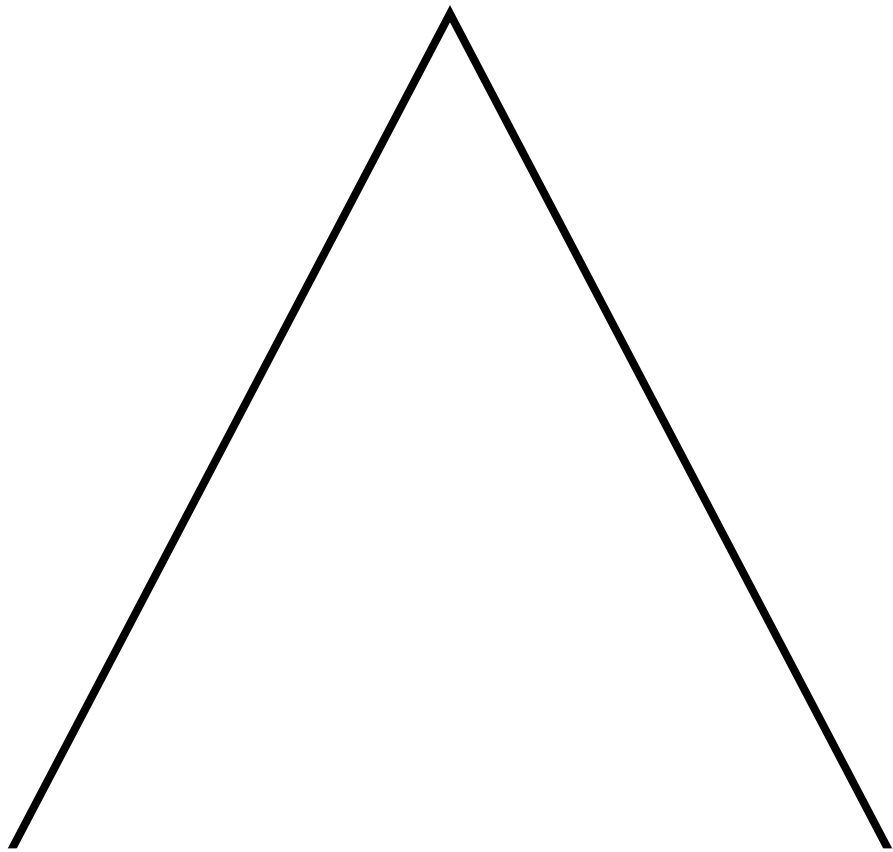
COLLAB DRAWING

Starting with the squiggle below, you and your TeamMate should add a little more to the drawing each turn until it becomes a masterpiece.





COLLAB DRAWING





This activity book was developed by the
TeamMates Mentoring Program in Lincoln, NE.

For additional activity ideas, please visit our website:

<https://lincolnteammates.org/resources/activities/>